## 15-213 Fall 2007

# Introduction to Computer Systems

Majd F. Sakr August 27, 2007

## **Topics:**

- Staff, text, and policies
- Lecture topics and assignments
- Lab rationale and infrastructure

# **Teaching staff**

- Instructors
  - Prof. Majd F. Sakr
  - Prof. Karem A. Sakallah
- TA's
  - Emily Leathers

Come talk to us anytime! (Or phone or send email)

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## **Textbooks**

## Randal E. Bryant and David R. O'Hallaron,

- "Computer Systems: A Programmer's Perspective", Prentice Hall 2003.
- http://csapp.cs.cmu.edu

## Brian Kernighan and Dennis Ritchie,

■ "The C Programming Language, Second Edition", Prentice Hall, 1988

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## **Course Components**

#### Lectures

Higher level concepts

#### Recitations

 Applied concepts, important tools and skills for labs, clarification of lectures, exam coverage

#### Labs

- The heart of the course
- 1 or 2 weeks
- Provide in-depth understanding of an aspect of systems
- Programming and measurement

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# **Getting Help**

## **Class Web Page**

- http://www.qatar.cmu.edu/~msakr/15213-f07/
- Copies of lectures, assignments, exams, solutions
- Clarifications to assignments

## **Message Board**

- http://autolab.qatar.cmu.edu
- Clarifications to assignments, general discussion
- The only board your instructors will be monitoring (No blackboard or Andrew)

## Personal help

- **Professors:** 
  - K. Sakallah, office hour or appt.
  - M. Sakr, office hour, appt, or when door is open.
- TAs: office hour, email, or appt.

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# **Policies: Assignments**

## Work groups

You must work alone on all labs

#### **Handins**

- Assignments due at 11:59pm on Wed or Fri evening
- Electronic handins using Autolab (no exceptions!).

## Makeup exams and assignments

Only when necessary, but must make PRIOR arrangements with Prof. Sakr.

## **Appealing grades**

- Within 7 days of due date or exam date.
- Labs: Talk to the lead person on the assignment
- Exams: Talk to Prof. Sakr.

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# Cheating

## What is cheating?

- Sharing code: either by copying, retyping, looking at, or supplying a copy of a file.
- Coaching: helping your friend to write a lab, line by line.

## What is NOT cheating?

- Helping others use systems or tools.
- Helping others with high-level design issues.
- Helping others debug their code.

## Penalty for cheating:

Removal from course with failing grade.

## **Detection of cheating:**

We do check and our tools for doing this are much better than you think!

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# **Policies: Grading**

## **Exams (40%)**

- Two in class exams (10% each)
- Final (20%)
- All exams are open book / open notes.

## **Attendance & Participation (5%)**

## Labs (55%)

7 labs (6-12% each)

## **Grading Characteristics**

- Lab scores tend to be high
  - Serious handicap if you don't hand a lab in
  - We offer generous redemption programs
- Tests typically have a wider range of scores

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## **Facilities**

## Labs will use the unix.qatar.cmu.edu servers

- Pentium Linux servers for CS 213
- Your 123 accounts should still be valid.

## Getting help with the unix machines:

- See IT
- Please direct questions to your TA

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# **Programs and Data (6)**

## **Topics**

- Bits operations, arithmetic, assembly language programs, representation of C control and data structures
- Includes aspects of architecture and compilers

#### **Assignments**

- L1 (datalab): Manipulating bits
- L2 (bomblab): Defusing a binary bomb
- L3 (buflab): Hacking a buffer bomb

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# Performance (2)

## **Topics**

- High level processor models, code optimization (control and data), measuring time on a computer
- Includes aspects of architecture, compilers, and OS

#### **Assignments**

■ L4 (perflab): Optimizing code performance

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# The Memory Hierarchy (2)

## **Topics**

- Memory technology, memory hierarchy, caches, disks, locality
- Includes aspects of architecture and OS.

## **Assignments**

■ L4 (perflab): Optimizing code performance

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# Linking and Exceptional Control Flow (3)

## **Topics**

- Object files, static and dynamic linking, libraries, loading
- Hardware exceptions, processes, process control, Unix signals, nonlocal jumps
- Includes aspects of compilers, OS, and architecture

## **Assignments**

L5 (tshlab): Writing your own shell with job control

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# **Virtual Memory (4)**

## **Topics**

- Virtual memory, address translation, dynamic storage allocation
- Includes aspects of architecture and OS

## **Assignments**

■ L6 (malloclab): Writing your own malloc package

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# I/O, Networking, and Concurrency (6)

## **Topics**

- High level and low-level I/O, network programming, Internet services, Web servers
- concurrency, concurrent server design, threads, I/O multiplexing with select.
- Includes aspects of networking, OS, and architecture.

## **Assignments**

■ L7 (proxylab): Writing your own Web proxy

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## **Lab Rationale**

Each lab should have a well-defined goal such as solving a puzzle or winning a contest.

Doing a lab should result in new skills and concepts

We try to use competition in a fun and healthy way.

- Set a reasonable threshhold for full credit.
- Post intermediate results (anonymized) on Web page for glory!

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## **Autolab Web Service**

## Labs are provided by the Autolab system

- Autograding handin system developed in 2003 by Dave O'Hallaron
- Apache Web server + Perl CGI programs
- Beta tested Fall 2003, very stable by now

## With Autolab you can use your Web browser to:

- Review lab notes, clarifications
- Download the lab materials
- Stream autoresults to a class status Web page as you work.
- Handin your code for autograding by the Autolab server.
- View the complete history of your code handins, autoresult submissions, autograding reports, and instructor evaluations.
- View the class status page

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